



Golf School at Peek'n Peak!

The Peak Academy

The Peak Academy at Peek'n Peak offers a personal "One on One" approach to golf instruction. PGA Professional and Director of Golf, Dwayne Randall, heads the Peak Academy, with a first class staff that will tailor a lesson program to fit your individual needs. Offering everything from a 30-minute lesson to an intense three-day school, the Peak Academy can meet your every need! You will have personalized instruction, "One on One", with no interference, so you can get the most out of your Peak Academy experience.

With state of the art teaching software, you will receive the best instruction available. The practice facility has an exclusive short game area, numerous approach greens, a practice bunker, and a large putting green. You can work on all of your shots at the Peak Academy practice facility. The 25 acre range and instructional center, along with the challenging 36 holes of championship golf, make Peek'n Peak Resort and Spa a great place for you to improve your golf game in an ideal golf setting.



Call
716-355-4141 x7141
for more
information

Lessons

30 Minute Lesson	\$50
9 Hole Playing Lesson	150

One Day School \$200

Morning
8:00am-12:00pm Instruction
12:00pm-1:00pm Lunch

Afternoon
12:00pm-1:00pm Lunch
1:00pm-5:00pm Instruction

Two Day School \$450

Includes two days of instruction, one night lodging and lunch both days.

Day One
9:00am-9:30am Opening clinic
9:30am-10:45am Full swing instruction/video analysis
10:45am-12:00pm Putting
12:00pm-1:00pm Lunch
1:00pm-2:00pm Swing instruction
2:00pm-3:00pm Chipping and pitching
3:00pm Optional golf

Day Two
9:00am-10:10am Full swing instruction
10:10am-11:20am Sand instruction
11:20am-12:30pm Full swing instruction/video analysis
12:30pm-1:30pm Lunch
1:30pm-2:40pm Trouble shots/ball flight
3:00pm Optional golf

Three Day School \$995

- Three days of golf instruction
- Four hours each day
- Three days of golf at Peek'n Peak's Lower Course
- Three lunches
- Three nights lodging at the Inn at the Peak